

NAME	HEIGHT	BODY POINTS	ATTACKS
Man in Plate Mail with Broadsword	4	12	1

MANOEUVRES		PG	X	MOD	+
DOWN SWING	BASH	36	50	+4	
	SMASH	24	50	+3	
SIDE SWING	STRONG	28	64	+3	
	HIGH	10	64	+1	
	LOW	2	58	+1	
THRUST	HIGH	32	54	-1	
	LOW	14	60	-1	
FAKE	HIGH	42	58	0	
	LOW	12	64	0	
BLOCK & STRIKE	THRUST	22	60	-1	
	CHOP	44	64	0	
SPECIAL	KICK	34	56	0	
	WILD SWING	40	58	+3	
	DISLODGE WEAPON	30	58	-4	
	RETRIEVE WEAPON	46	52	-6	
JUMP	UP	18	52	-6	
	DODGE	8	52	-4	
	DUCK	20	52	-5	
	AWAY	16	62	-4	

EXTENDED RANGE		PG		MOD	+
	CHARGE	50		+4	
	SWING HIGH	64		-2	
	SWING LOW	58		-2	
	THRUST HIGH	54		-2	
	THRUST LOW	60		-2	
	BLOCK & CLOSE	56		0	
	DODGE	52		-4	
	JUMP BACK	62		-4	

	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32	34	36	38	40	42	44	46	48
2	49			13	13	13	49	57	37	19	49	13	13	49		13	41	13	49	49		63	27	
4	5			33	3	19	11	57	37	19	63	15	3	15		9	19	15	5	19		63	43	
6	19			33	3	3	49	19	19	29	13	31	31	5		45	19	53	31	19		45	19	
8	5			33	3	3	21	57	37	29	21	15	3	3		9	19	15	5	5		63	43	
10	31			19	45	3	7	57	13	23	7	45	31	3		53	25	31	53	31		45	43	
12	31			31	53	45	11	57	13	29	63	45	31	3		45	25	31	53	49		63	29	
14	49			23	13	3	13	19	37	53	63	13	13	5		13	13	13	49	49		31	53	
16	51			61	57	57	11	57	61	61	63	19	21	57		9	41	41	21	57		57	43	
18	5			33	3	3	11	57	37	29	63	15	3	3		9	41	15	21	5		63	43	
20	5			33	21	3	11	57	37	29	63	15	21	3		9	25	15	5	5		63	43	
22	49			23	13	13	13	19	37	53	19	15	3	5		31	25	13	49	49		31	43	
24	53			33	45	45	11	1	53	7	53	7	3	3		45	53	15	21	5		63	41	
26	5			33	3	19	11	57	19	29	63	15	3	3		9	25	15	5	19		19	43	
28	7			19	3	53	11	23	37	23	63	53	19	31		9	25	31	41	5		63	29	
30	49			33	3	3	11	57	37	29	27	15	3	27		27	25	15	5	27		63	27	
32	53			33	3	45	53	19	13	29	53	45	53	3		31	25	53	31	53		45	43	
34	5			33	3	3	11	1	37	29	63	15	17	17		17	19	41	41	5		63	27	
36	5			33	3	3	11	1	7	7	63	15	7	27		9	7	15	7	5		7	7	
38	31			19	45	45	7	57	13	29	63	45	3	5		45	25	31	5	31		45	43	
40	49			33	3	41	49	23	23	53	13	23	3	5		9	25	41	5	49		63	43	
42	49			13	13	49	49	57	37	31	49	13	13	5		9	41	13	49	49		63	27	
44	5			33	45	3	19	57	7	53	31	31	31	19		45	19	53	31	5		45	27	
46	5			33	3	3	11	1	37	29	63	15	3	15		9	25	15	5	5		63	43	
48	5			19	45	45	49	57	19	29	49	31	31	19		9	25	31	19	49		45	19	

	50	52	54	56	58	60	62	64
50	45	23	9	53	41	11	19	19
52	21	61	9	57	5	11	57	51
54	53	33	45	45	35	11	35	3
56	39	61	9	45	51	55	57	3
58	39	33	55	47	5	13	57	51
60	13	33	13	57	5	11	57	47
62	39	61	55	57	51	55	57	51
64	7	59	53	45	51	55	57	3

- 1 JUMPING AWAY
Tell Opponent: "Add +2 if you Score next turn."
- 3 SWINGING HIGH
Tell Opponent: "Do no Thrusts or Red next turn."
- 5 SWINGING LOW
Tell Opponent: "Do no Thrusts or Blue next turn."
- 7 DAZED SCORE 5
Tell Opponent: "Do only Jumps next turn."
- 9 THRUSTING HIGH
Tell Opponent: "Do no Sideswings next turn."
- 11 THRUSTING LOW
Tell Opponent: "Do no Sideswings or Red next turn."
- 13 LEG WOUND SCORE 2
Tell Opponent: "Do no Red or Orange next turn."
- 15 SWINGING DOWN
Tell Opponent: "Do no Blue next turn."
- 17 KICKED OFF BALANCE SCORE 0
Tell Opponent: "Do only Green or Yellow next turn."
- 19 STRUCK OFF BALANCE SCORE 0
Tell Opponent: "Do only Green or Yellow next turn."
- 21 TURNED AROUND SCORE 0
Tell Opponent: "Do only Yellow next turn."
- 23 BEHIND YOU
Tell Opponent: "No restrictions next turn."
- 25 KICKING
Tell Opponent: "Do no Blue or Yellow next turn."
- 27 WEAPON DISLODGED
Tell Opponent: "Do only Kick, Green or Yellow (except Wild Swing) until weapon has been retrieved."
- 29 DUCKING
Tell Opponent: "Do no Red or Orange next turn, but add +2 to any Blue that Scores next turn."
- 31 ARM WOUND SCORE 2
Tell Opponent: "Do only Green or Yellow next turn."

33 DODGING

Tell Opponent: "Do no Thrusts next turn, but add +1 to any Down Swing that Scores next turn."

35 EXTENDED RANGE BODY WOUND

SCORE 2

Tell Opponent: "Do only Brown next turn."

37 JUMPING UP

Tell Opponent: "Do no Blue next turn."

39 CHARGING

Tell Opponent: "Do no Green or Yellow next turn."

41 KNOCKED DOWN

SCORE 0

Tell Opponent: "Do only Jumps next turn."

43 RETRIEVING WEAPON

Tell Opponent: "May use weapon again. No restrictions next turn."

45 PARRYING HIGH

SCORE -5

Tell Opponent: "No restrictions next turn."

47 EXTENDED RANGE LEG WOUND

SCORE 2

Tell Opponent: "Do only Brown next turn."

49 PARRYING LOW

SCORE -5

Tell Opponent: "No restrictions next turn."

51 EXTENDED RANGE SWINGING

Tell Opponent: "Do only Brown or Black next turn."

53 BODY WOUND

SCORE 2

Tell Opponent: "Do only Green or Yellow next turn."

55 EXTENDED RANGE THRUSTING

Tell Opponent: "Do only Brown or White next turn."

57 EXTENDED RANGE BLOCKING

Tell Opponent: "Do only Extended Range next turn."

59 EXTENDED RANGE ARM WOUND

SCORE 2

Tell Opponent: "Do only Brown next turn."

61 EXTENDED RANGE DODGING

Tell Opponent: "Do only Extended Range next turn and add +2 to any Charge or Swing that Scores next turn."

63 BLOCK & STRIKE

Tell Opponent: "Do no Orange next turn."